

# Architectural Design

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College of the Sequoias

**CHECK IN: 8:30 am      CONTEST BEGINS: 9:00 am**

## **PRE-COMPETITION PRACTICE:**

The computer program SketchUp will be used for the competition.

Competitors are advised to go to the SketchUp website at [WWW.SKETCHUP.GOOGLE.COM](http://WWW.SKETCHUP.GOOGLE.COM) to download the computer program to practice. Use dictionary.com and the internet to assist with "interlock" ideas.

## **COMPETITION DESCRIPTION:**

A city has hired you, a famous architect, to design an architectural sculpture for a local park. The sculpture shall convey the concept of "INTERLOCK". The computer program SketchUp shall be used to generate the design.

## **PRESENTATION REQUIREMENTS:**

Color 3D View in a park setting on 11" x 17" paper

Indicate your name.

Show a 6'-0" high human figure, landscaping, sidewalk and bench.

## **JUDGING CRITERIA:**

Projects will be judged on the following criteria:

Adherence to Project Requirements, Design Quality, and Graphic Presentation

## **COMPETITION QUESTIONS:**

For competition questions contact

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